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FOR IMMEDIATE RELEASE:

## LAB MFA: *Oasis*

A Site-Responsive Interactive Installation by Parinaz Moghadampour

**Locust Projects presents**  
PROJECT ROOM: LAB MFA:  
Parinaz Moghadampour *Oasis*

**Exhibition Dates:**  
June 14 – July 5, 2025

**Opening Reception**  
Saturday, June 14 | 6-7:30pm

**Related Programs + Events**  
Cashmere Kitties Activation of Tomas  
Vu's *Blackstar 16/25/60*  
Saturday, June 14 | 7:30-10pm  
FREE

**Public Hours:**  
Wednesday to Saturday | 11am–5pm

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Press kit and images:  
Available here

**Also on View:**  
MAIN GALLERY: Tomas Vu:  
*Blackstar 16/25/60*



Parinaz Moghadampour, rendering for *Oasis*.

**[Miami, FL]** Locust Projects presents *Oasis* by Parinaz Moghadampour, current MFA candidate in Graphic Design at Florida Atlantic University, whose proposal was selected from an Open Call to current MFA students nationally as part of Locust Projects commitment to supporting the next generation of artists each summer through LAB, LAB MFA, and its Teaching Artist Summer Studio Residency. The exhibition opens at Locust Projects on Saturday June, 14, 2025 with a Meet the Artist Reception from 6-7:30pm followed by an activation of Tomas Vu's *Blackstar 16/25/60*. Free and open to the public.

Using tools such as Leap Motion, Microsoft Kinect, and MIDI controllers, *Oasis* invites audiences to interact with responsive installations that critically examine how media constructs identity and influences consumer behavior. The installation engages with themes of mass production, commodification of knowledge, branding's impact on identity, media saturation, environmental degradation, and emotional purification through interaction.



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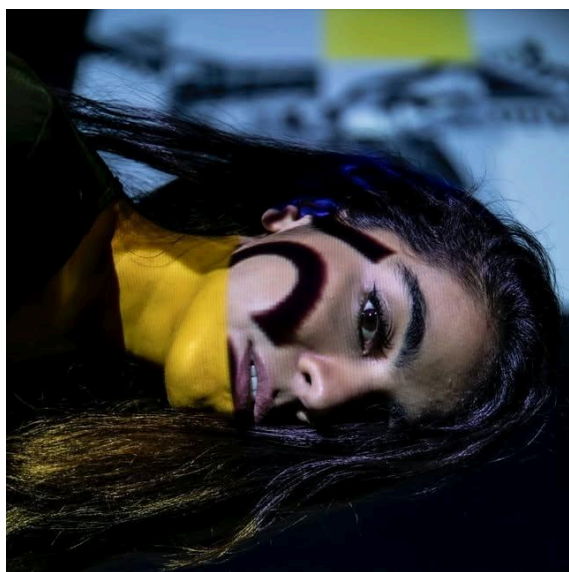
The project merges AI-driven 3D animation, VFX, generative visuals, 2D motion design, creative coding, and interactive technology to transform passive spectators into active participants.

*Oasis* is the fifth and final piece in an ongoing series rooted in Aristotle's concept of catharsis. Employing AI and real-time visual tools and a hybrid mix of analog and digital media, viewers interact through hand-tracking and programmed devices to "revive" these fragile species in a gesture of ecological empathy and renewal.

The installation features CRT monitors, projectors, and hardware interfaces. Set within Locust Projects' Project Room, site-specific elements heighten the immersive experience, evoking the tension between consumption and decay.

*Oasis* is a dynamic expansion of the artist's thesis work, using new media to engage audiences in critical dialogue on the social and environmental implications of contemporary consumer culture.

**This exhibition is a Knight Digital Commission. It is supported in part by The School of Communication and multimedia Studies at Florida Atlantic University**



#### ABOUT THE ARTIST

**Parinaz Moghadampour** aka PARMo is a digital media artist and real-time interactive designer based in the United States. Her expertise extends beyond the intersection of art and technology. Through her interactive installations, creative coding, 3D animation, and motion design, she delves into innovative approaches using Digital Media, utilizing cutting-edge software and hardware integration. Her work showcases a unique blend of generative, non-generative, interactive, and non-interactive design principles, resulting in visually conceptual, captivating, and dynamic motion designs and techniques.

Image: Parinaz Moghadampour, image courtesy of the artist.



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## ABOUT LOCUST PROJECTS

Founded by artists for artists in 1998, Locust Projects is Miami's longest running nonprofit alternative art space. We produce, present, and nurture ambitious and experimental new art and the exchange of ideas through commissioned exhibitions and projects, artist residencies, summer art intensives for teens, and public programs on contemporary art and curatorial practice. As a leading incubator of new art and ideas, Locust Projects emphasizes boundary-pushing creative endeavors, risk-taking and experimentation by local, national, and international artists. We invest in South Florida's arts community by providing artists with project grants and empower creative careers by supporting the administrative work of being an artist through an onsite artist resource hub and access to pro bono legal services.

**Locust Projects Receives Major Support from:** The John S. and James L. Knight Foundation; The Andy Warhol Foundation for the Visual Arts; The Miami-Dade County Department of Cultural Affairs and the Cultural Affairs Council, the Miami-Dade County Mayor and Board of County Commissioners, The Children's Trust; Dede and Robert Moss; Ruth Foundation for the Arts. The National Endowment for the Arts Art Works Grant; Diane and Werner Grob; Susan and Richard Arregui; The Berkowitz Contemporary Foundation; Funding Arts Network; Kirk Foundation; and the INCUBATORS.



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